
Polycircles Documentation

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Polygonal circle approximations for KMLs and general use.

Getting started

1.1 Installing

```
pip install polycircles
```

1.2 Your first KML circle

Generates a circle approximation readable by simpleKML.

```
from polycircles import polycircles

polycircle = polycircles.Polycircle(latitude=40.768085,
                                      longitude=-73.981885,
                                      radius=200,
                                      number_of_vertices=36)

kml = simplekml.Kml()
pol = kml.newpolygon(name="Columbus Circle, Manhattan",
                      outerboundaryis=polycircle.to_kml())
pol.style.polystyle.color = \
    simplekml.Color.changealphaint(200, simplekml.Color.green)
kml.save("test_kml_polygon_3_manhattan.kml")
```

Note that a polygon with 36 vertices looks pretty much like a circle:

1.3 Sequence of lat-lon points

polycircles can simply generate a series of lat-lon tuples, for any non-KML usage.

```
import pprint
from polycircles import polycircles
polycircle = polycircles.Polycircle(latitude=32.074523,
                                      longitude=34.791469,
                                      radius=20,
                                      number_of_vertices=12)

pprint pprint(polycircle.to_lat_lon())
((32.07470336197859, 34.791469),
 (32.074679198011374, 34.7915749137218),
 ...)
```



Fig. 1.1: A Polycircle above Columbus Square, Columbus Square, Manhattan, NYC, United States
Image: Google Earth, Credit: [Google](#)

```
(32.074613180857156, 34.79128555218445),  
(32.074679198011374, 34.791363086278196))
```


Installing and testing

2.1 Installing

The following command:

```
pip install polycircles
```

Will install polycircles and all its dependencies.

2.2 Testing

First, clone the `gir` repo.

```
git clone https://github.com/adamatan/polycircles.git
```

2.2.1 Unit tests

```
python setup.py test
```

2.2.2 BDD tests

I use `behave` for BDD tests.

```
pip install -r test_requirements.txt  
behave
```

Travis builds

The package is built and tested in travis-ci for every commit.

KML circles

3.1 Basic KML circle

Generates a circle approximation readable by simpleKML.

```
from polycircles import polycircles

polycircle = polycircles.Polycircle(latitude=40.768085,
                                      longitude=-73.981885,
                                      radius=200,
                                      number_of_vertices=36)

kml = simplekml.Kml()
pol = kml.newpolygon(name="Columbus Circle, Manhattan",
                      outerboundaryis=polycircle.to_kml())
pol.style.polystyle.color = \
    simplekml.Color.changealphaint(200, simplekml.Color.green)
kml.save("test_kml_polygon_3_manhattan.kml")
```

Note that a polygon with 36 vertices looks pretty much like a circle:

3.2 Donut! (Well, Torus)

Using the `innerboundaryis` of `simpleKML` `Polygon` object and two `polycircles`, a donut-shape can be easily created:

```
outer_polycircle = polycircles.Polycircle(latitude=40.768085,
                                            longitude=-73.981885,
                                            radius=200,
                                            number_of_vertices=36)
inner_polycircle = polycircles.Polycircle(latitude=40.768085,
                                            longitude=-73.981885,
                                            radius=180,
                                            number_of_vertices=36)

kml = simplekml.Kml()
pol = kml.newpolygon(name="Torus around Columbus Circle, Manhattan",
                      outerboundaryis=outer_polycircle.to_kml(),
                      innerboundaryis=inner_polycircle.to_kml())
pol.style.polystyle.color = \
    simplekml.Color.changealphaint(200, simplekml.Color.red)
kml.save("test_kml_polygon_2_torus_manhattan.kml")
```



Fig. 3.1: A Polycircle above Columbus Square, Columbus Square, Manhattan, NYC, United States
Image: Google Earth, Credit: [Google](#)

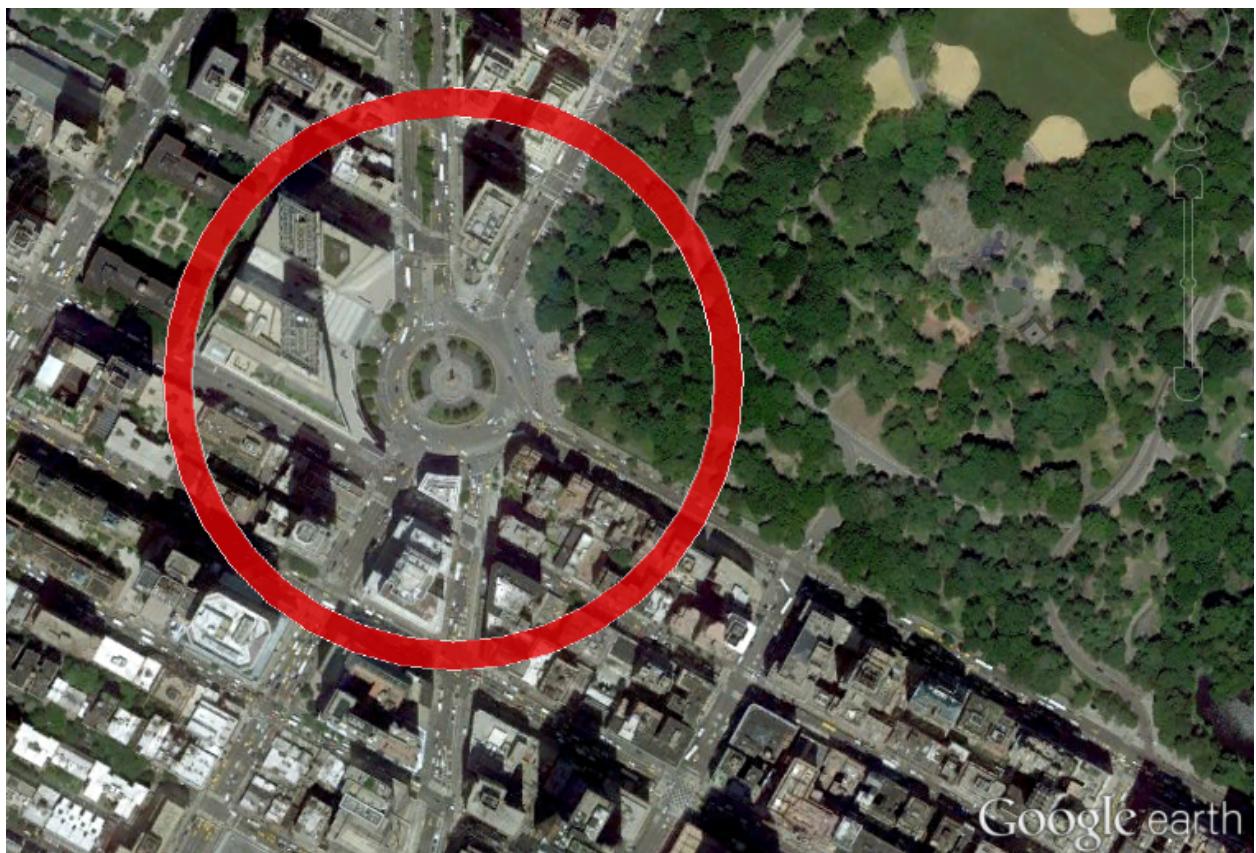


Fig. 3.2: A Torus made from two Polycircles, Columbus Square, Manhattan, NYC, United States
Image: Google Earth, Credit: [Google](#)

Or even:



Fig. 3.3: The Olympic logo made from 5 Torus Polycircles, Copacabana beach, Rio de Janeiro, Brazil
Image: Google Earth, Credit: Google

Accuracy

4.1 Distance accuracy

Polycircle uses Python's [geographiclib](#) for distance calculations.

Method	Accuracy
Simple trigonometry	Dozens of meters
geographiclib	10^{-4} meters

The distance was measured by [geopy](#).

4.2 How many vertices?

Raising the number of vertices makes the polygon illusion more compelling. On the other side, too many vertices make the KML file larger and Google Earth slower.

In my opinion, 36 edges are the right balance between appearances and file size.

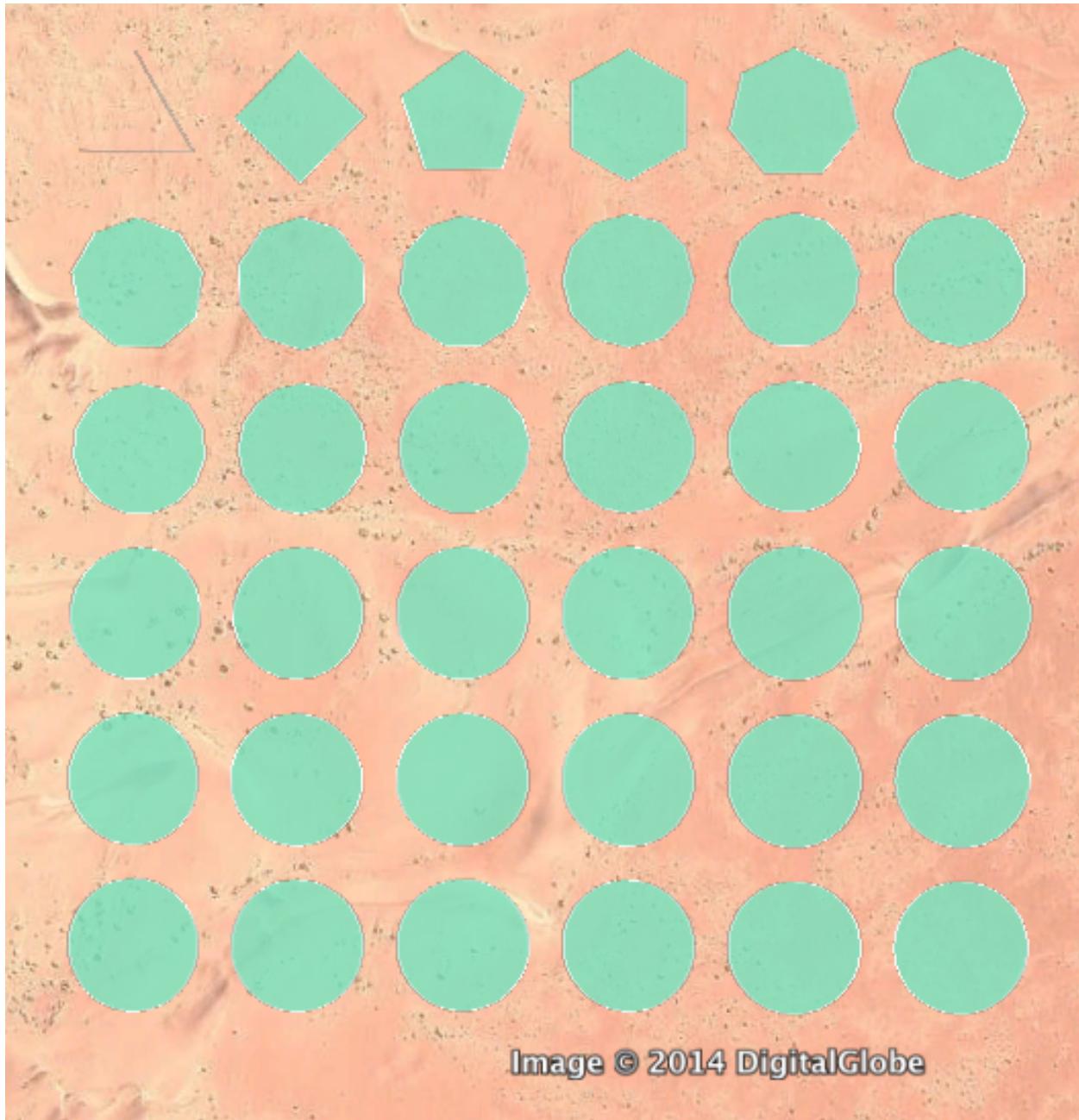


Image © 2014 DigitalGlobe

Fig. 4.1: A Polycircle above The Namibian desert, Namibia.

Image: Google Earth, Credit: Google

Development

5.1 Changelog

5.1.1 0.1

- Circle generation
- Tests
- Documentation

5.2 TODO

- Command line script, making Polycircles useful for other languages
- Ellipses
- Simple Torus creation

5.3 Known bugs

- There is no fill color in Google Earth for triangles (polycircles with 3 vertices).



Fig. 5.1: Polygon circle in Google Earth. Map data: [Google](#)